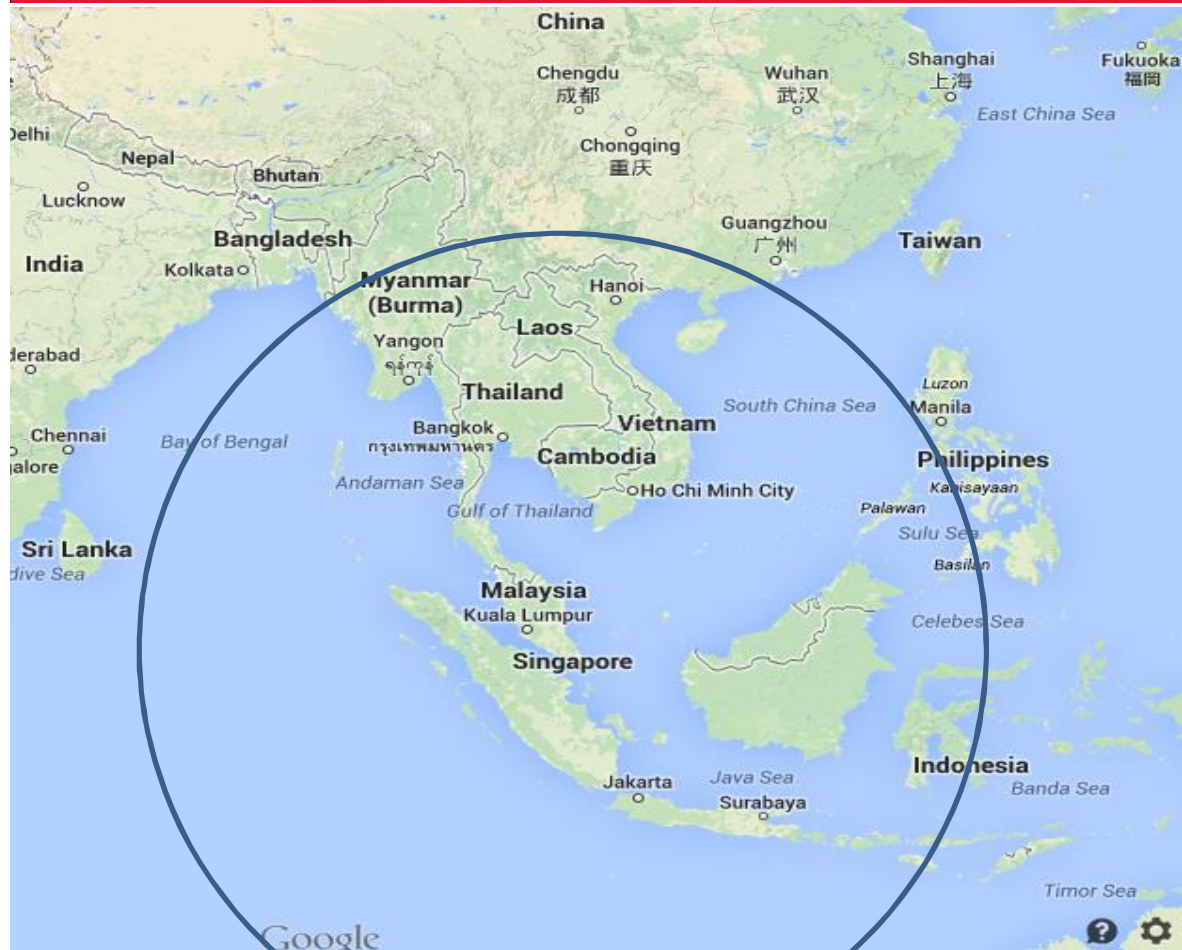


# “ From Manufacturing to R&T in Asia: Singapore the new sports industry hub in Asia-Pacific »

EPSI / SPORALTEC Voiron, France, June 13th 2014



# ASEAN = 600 M hab @ 2h+ flight around Singapore



Rank ↕	Country ↕	Population in millions ↕	GDP Nominal millions of USD ↕	GDP Nominal per capita USD ↕
—	<i>World</i>	7,013.42	71,707,302	10,200
—	<i>European Union</i>	502.56	16,584,007	32,518
—	<i>United States</i>	314.18	15,684,750	49,922
—	<i>China</i>	1,354.04	8,227,037	6,076
—	<i>Japan</i>	127.61	5,963,969	46,736
—	<b>ASEAN</b>	<b>615.60</b>	<b>2,305,542</b>	<b>3,745</b>
—	<i>South Korea</i>	50.01	1,155,872	23,113
1	<i>Indonesia</i>	244.47	878,198	3,592
2	<i>Thailand</i>	64.38	365,564	5,678
3	<i>Malaysia</i>	29.46	303,527	10,304
4	<i>Singapore</i>	5.41	276,520	51,162
5	<i>Philippines</i>	95.80	250,436	2,614
6	<i>Vietnam</i>	90.39	138,071	1,528
7	<i>Myanmar</i>	63.67	53,140	835
8	<i>Brunei</i>	0.40	16,628	41,703
9	<i>Cambodia</i>	15.25	14,241	934
10	<i>Laos</i>	6.38	9,217	1,446



## LATEST KEY INDICATORS

5,4 M hab = 3,8 M Sing + 1,6 M Foreigners



More stats available at <http://www.singstat.gov.sg/>



## Key reasons for considering Singapore

- “ Geo-Strategic location for sales and supply chain operations
- “ Politically and socially stable
- “ Respect and protection of IP
- “ #1 place in the world for easy and safe business without corruption
- “ High level of education → local talents available
- “ R&D hub with most of international firms already established
- “ Financial incentives offered by government (EDB) : tax on profit < 20%,  
400% tax base reduction on R&D investments...



## Why implementing sports R&D in Singapore ?



- To be **inside the fastest and largest growing sports market** area to operate your business in the region and understand the needs.
- To **understand the Asian specifics** : morphology, physiology, psychology, education, cultural background and reference, purchasing behavior, society organization...
- To benefit from the **unique and broad interdisciplinary research platform** at NTU which no industrial company can afford in house.





# Singapore Government's Holistic Sports Vision

**VISION2030**  
LIVE BETTER THROUGH SPORTS

## "Becoming the leading Sports Hub in Asia-Pacific"

### Sports Participation



Engaging different segments of community to be involved in sports; nation-building through sports.



### Sports Excellence

Adopting long-term development plan for athletes to succeed at international sporting events.



### Sports Industry



Anchoring sports businesses, attracting sports tourism; city branding. R&D =



### The Value of Sport for Singapore :

Develops resilient & healthy Singaporeans  
Contributes to a dynamic society & economy

Strengthens friendships with other nations  
Bonds people of different backgrounds, cultures and races



Asia's most inspiring venue for sports and entertainment

Opening July 2014

35ha World Class Infrastructure with year round sports and entertainment programming



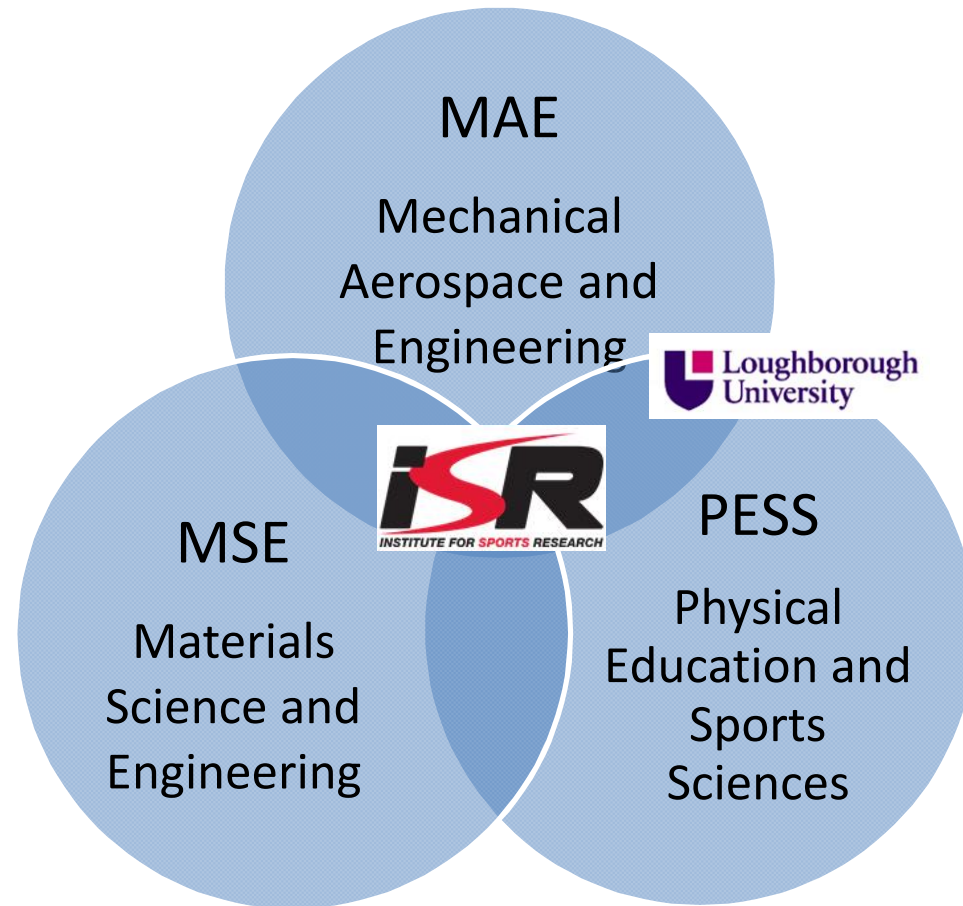


**32,500**  
**STUDENTS**

**4,000**  
**FACULTY &  
RESEARCHERS**

**OVER**  
**100 NATIONALITIES**





➤ Our Vision :

To be the leading international Sports R&D center in Asia-Pacific that constantly delivers impactful innovations through cutting-edge research and strong collaboration with stakeholders.

➤ Our Mission :

To imagine new possibilities offered by science and technology to create sports solutions and inspire the sports market through collaborative and interdisciplinary research support.

➤ Brand Values : *IMAGINE . INNOVATE . INSPIRE*





### interdisciplinary

Breakthrough are coming from research **cross cutting the traditional disciplinary verticals**.

### applied R&D

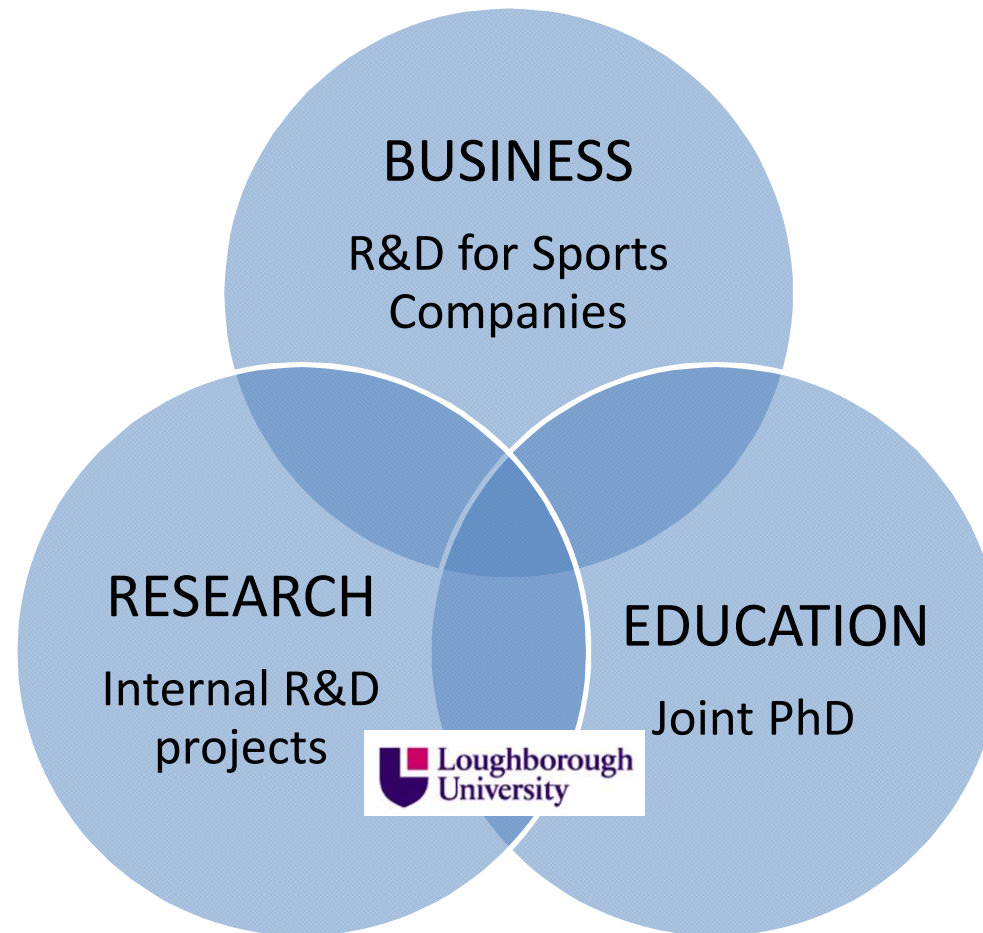
Sports Industry is driven by athletes endorsement, retail, product design, marketing stories and short product cycles which lead to quickly **apply downstream research to innovation** and no fundamental research.

### disruptive product innovation

Incremental innovation and in-line product innovation is managed by internal resources of sports companies and ISR aims to partner with advanced research team to come up with real breakthrough.

### open innovation hub

Innovation can surge from many places around the world, thus ISR must **attract and welcome external innovation** to **combine** with other technologies, to further **develop** with inter-disciplinary research, to **facilitate access to market** with ISR business expertise and wide industry network.







## Innovative sports products and sports science

- 1. Sports products engineering :** Equipment, Apparels, Footwear, Accessories ...
  - 2. Sports sciences :** Physiology, Biomechanics, Nutrition, Psychology, key contributors
    - “ to better product engineering
    - “ to athlete performance health & well being
    - “ to injury prevention
- + **Sports surfaces :** Artificial Turf only
- + **Sports communication :**
- “ solutions enhancing media broadcast possibilities
  - “ embedded electronics improving user experience

- A team of **70 persons**
- Around **US \$ 32 M budget over 5 years (2011-2016)**
- **1000 sqm** dedicated research and office space

**7p in Management Team :**

Executive Director + 2 Deputy Directors from MSE and MAE + Admin Manager + Assistant  
2 R&D Programs Directors : HARD & SOFT

**11 Full Time R&D Staff (will double by June 2016):**

6 R&D Project Managers (Post Doc & Engineers)  
1 Sports Product Designer, 2 Researchers making a Part Time PhD, 2 Lab Technicians

**15 Part time leading faculties (will double):**

8 Professors from MSE (School of Materials Science & Engineering)  
6 Professors from MAE (School of Mechanical & Aerospace Engineering)  
1 Sport Sciences Coordinator (School of Physical Education and Sports Science)

**30 PhD Students and 56 by June 2016** : US \$ 12 M invested in research thesis



# 4 R&D programs matching the industry

## Multi-disciplinary resources

### ➤ Advanced Materials (MSE)

Nanomaterials, Advanced structures, Functional Materials, Energy Storage, Eco/Sustainable Development...

### ➤ Engineering Techs (MAE)

Mechanical engineering, Product design, Additive Manufacturing, Fluids Dynamics, Modeling, Simulation, Robotics, Virtual Reality, Thermal Management, Electronics, Computer science, Biosciences, Chemistry,....

### ➤ Sports Sciences (PESS & LU)

Physiology, Biomechanics, Nutrition, Body & Product Motion Analysis...

### ➤ OTHER NTU :

- " ACI = Asian Consumer Insight
- " School of Art, Design & Media
- " LKC School of Medicine

### ➤ Singapore rich R&D eco-system:

- " SIM TECH = Manufacturing
- " **SSC/SSI = Sports Athletes**
- " A-Star : I2R = sensors, data systems
- " **BRONX = Footwear Design Centre**

## HARD



### Hardgoods

Bikes, Golf, Boards, Racquets, Bats, Balls...



### Protective

Helmets  
Body armors  
Braces...

## SOFT



### Textile

Apparels  
Backpacks  
Accessories...



### Footwear

Running, Indoor, Sports specifics...

## Interdisciplinary approach

# 8 Core strategic strengths

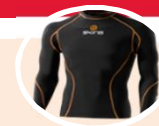
**HARDGOODS:**



**PROTECTIVE:**



**TEXTILE:**



**FOOTWEAR:**



**MATERIALS** : Polymers, Nano-Composites and Structural Composites. Synthesis, Engineering and Processing parts. For lightweight & smart solutions. (*MSE + MAE + NC<sup>3</sup>*)

**ADDITIVE MANUFACTURING** and mass customization (*NAMC*)

**COMPUTER SIMULATION** : Fluid Dynamics Performance Design (*MAE*),

**EMBEDDED ELECTRONICS** for smart products (*EEE, CINTRA, I2R...*)

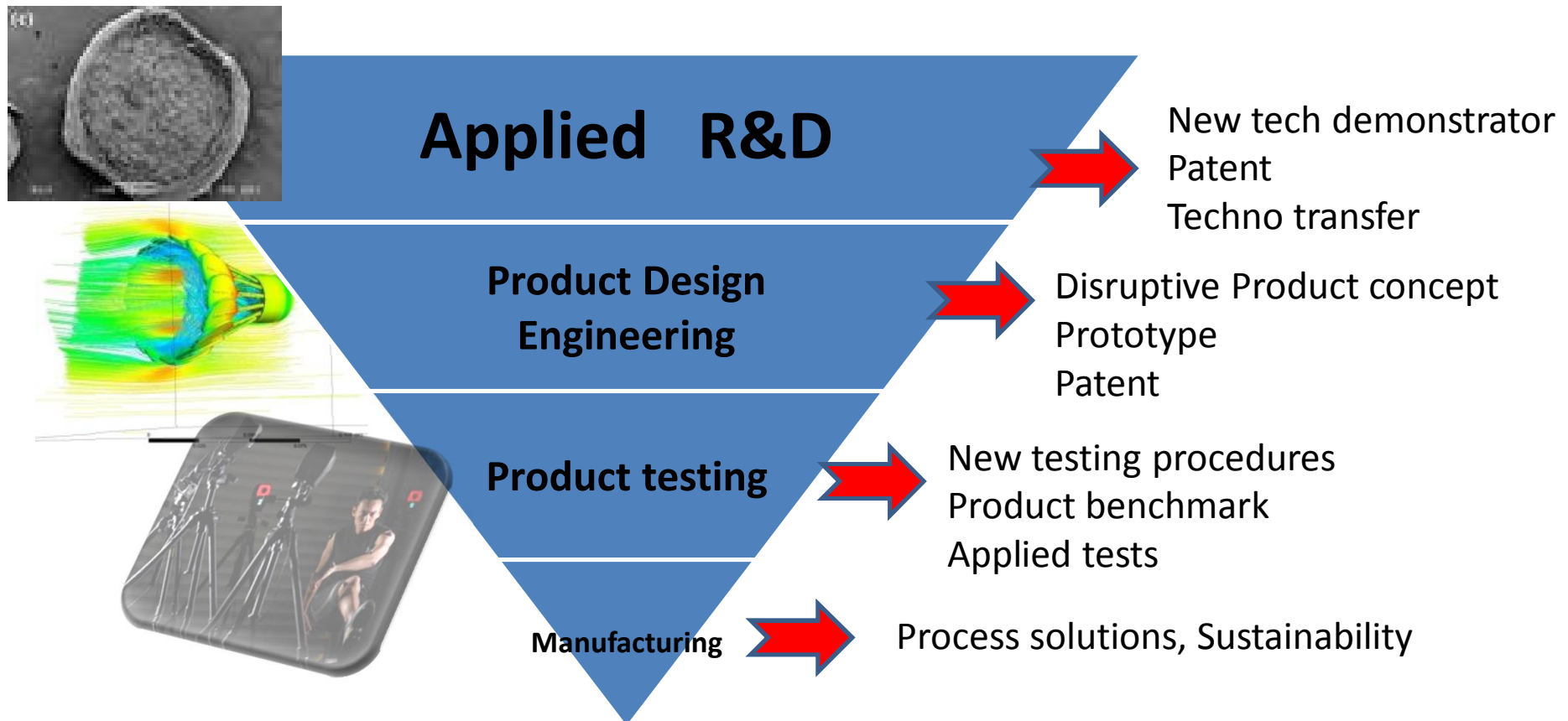
**DISRUPTIVE PRODUCT DESIGN** and prototyping

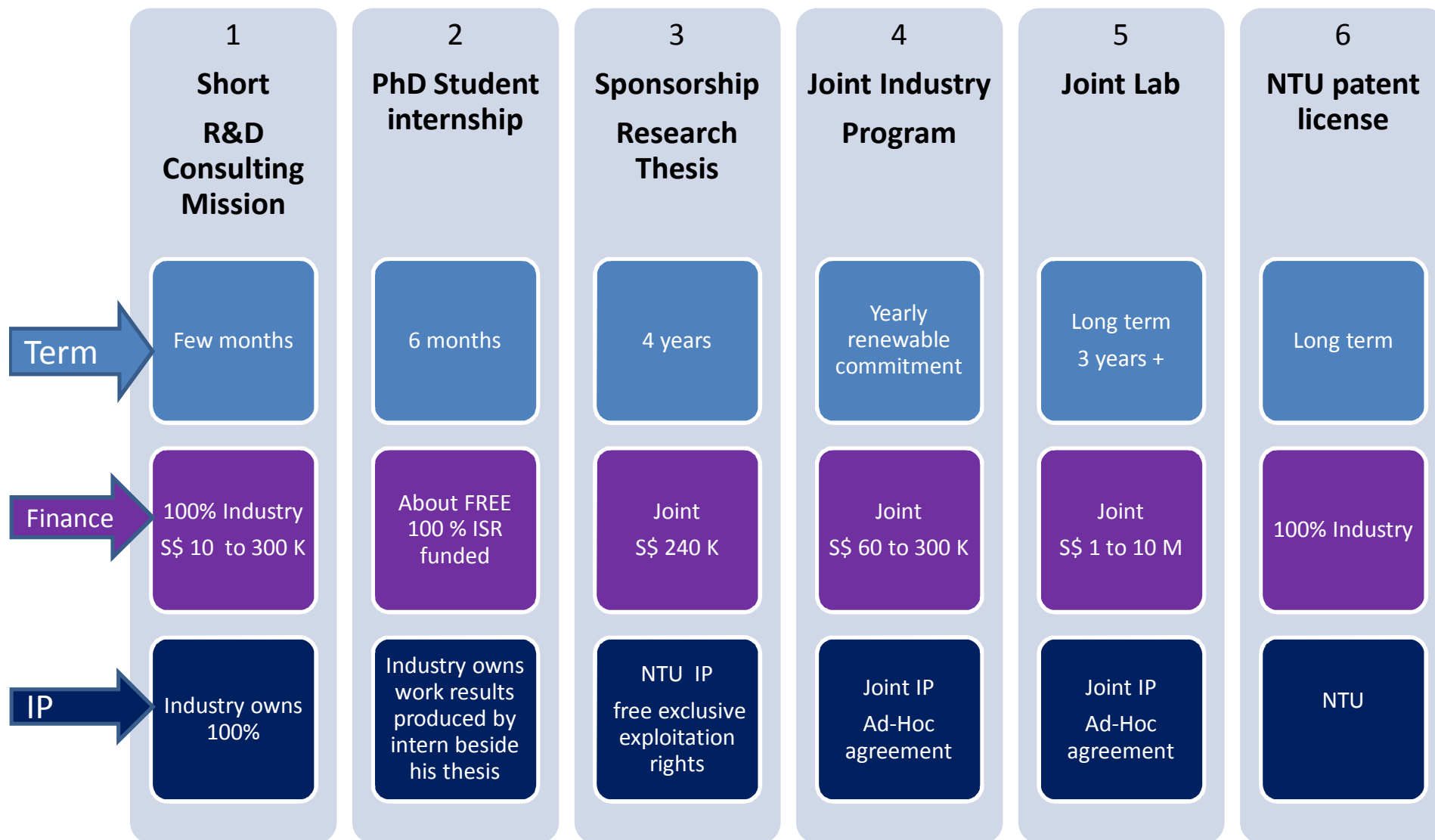
**TEXTILE** : Yarn functionalization, Smart tight fitting garment, Compression, Skin Interaction, Tropical climate and built-in thermoregulation

**APPLIED PRODUCT TESTING** solutions : *Product Perf. Lab + MAE Robotics+ PESS*

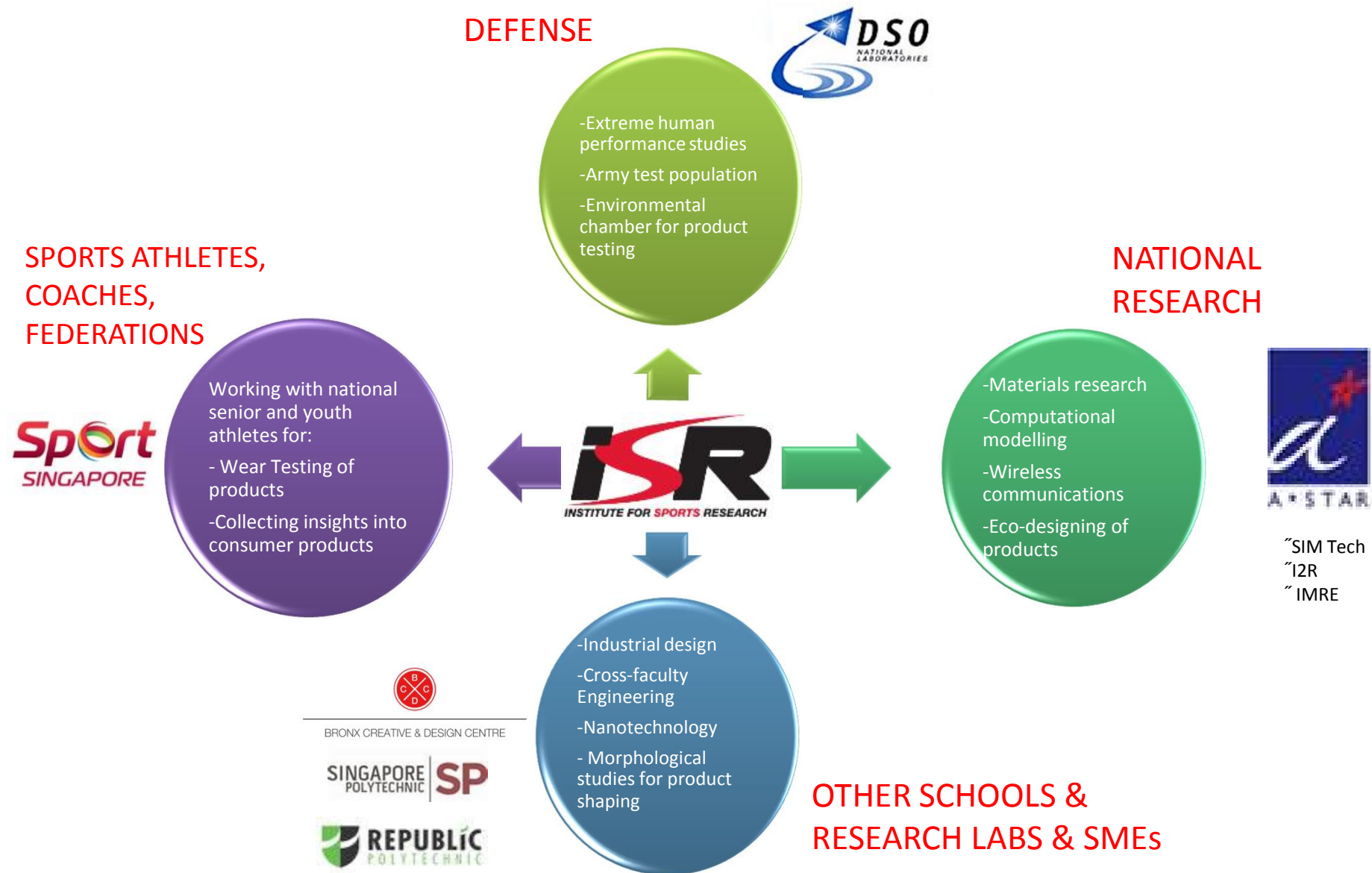
**ASIAN POPULATION EXPERTISE** : Consumer behavior, ethnography, biomechanics, physiology, perception, morphology

ISR is committed to deliver innovations at 4 levels :









**Vision :** To be a regional leader of Asia Pacific in Additive Manufacturing Technology

## Mission :

- ” To achieve technological innovations and breakthroughs through R&D
- ” To discover and innovate new industrial applications, transfer of knowledge and technology to local and regional industries
- ” To train and nurture a pool of talented manufacturing researchers/engineers to meet the increasing demands and to excite a new breed of engineers to the AM profession






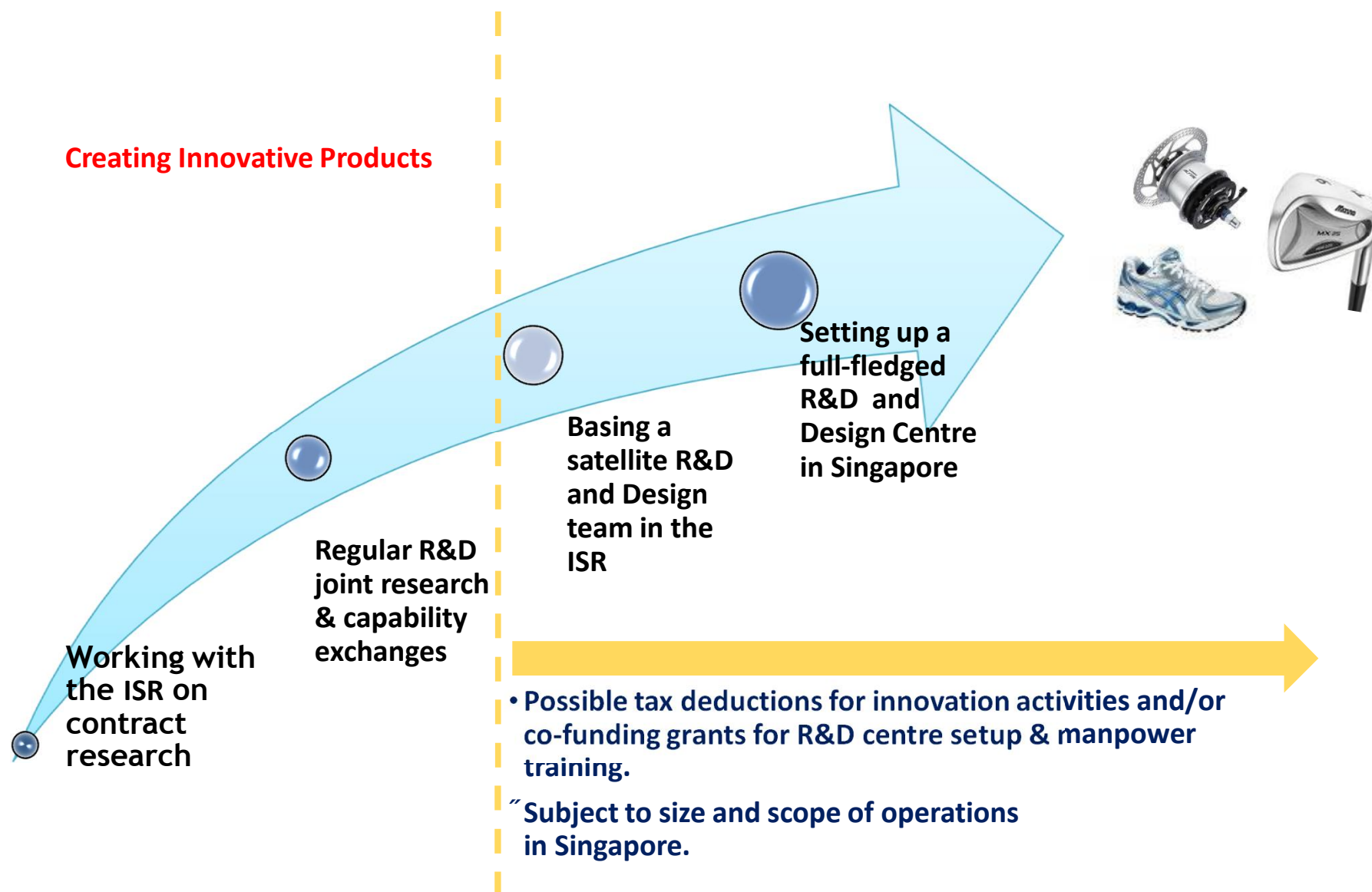
## Metals and Polymers :

- ❖ Selective Laser Melting (SLM), 1 big and 1 small
- ❖ Polyjet, 2 big and 1 small
- ❖ Fused Deposition Modeling (FDM)
- ❖ Selective Laser Sintering (SLS), 1 big and 1 small
- ❖ Electron Beam Melting (EBM)
- ❖ Bio Printer
- ❖ Stereo-lithography (SLA)
- ❖ 3D Printer

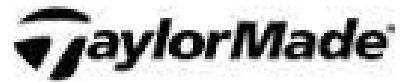




	Golf shafts	Hockey sticks	Soccer and athletic shoes	Tennis & Bad. rackets	Table Tennis rackets	Bicycles frame and components	Windsurfing, Surfing, Sailing gear	Ski & Snowboards
Leading Innovative Brands	?	 interested	?	 confirmed	 ?	? Interested	 interested	 ?
Materials Process Techno Suppliers	<div>  confirmed         </div> <div>  Our world is textile confirmed         </div> <div>  ?         </div>							
Leading Parts Manufacturer	<div>  confirmed         </div> 							









*An International Collaboration between*



**THANK YOU !**

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