

1. Provide a short **explanation of your idea** here:

Development of a computer training game which allows the users to compete against professional players marks (best players of the world of each sport).  
 It allows showing the user how far his/her performance is from the professional athletes.  
 The aim of this computer training game is the motivation of the user, the possibility of knowing the effect of his/her training related to professional marks, etc. ....

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2. **Why** is this a good idea? Provide **3 arguments**.

- 1 Visualisation becomes real. ....
- 2 Motivation to train/compete. ....
- 3 Possibility of trying other sports without expertise, injury, etc. ....

3. **What** remains to be done? And **when** should they be done (tomorrow/next week/next month/next year)

Sensor technique must be improved.  
  
 Training program combined with the aim of giving information to the user about how to improve the performance

4. Are there ideas that **combine** well with your idea? Please mention them here.

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5. **Whom** do you need to make your project successful and what **role** should they fulfill (designer, researcher, company, ...)

- Supplier of training equipment
- Computer games designer
- Researchers for sensor and data built into equipment

6. Do you **support** this idea? Please fill out your name and your possible role!

- Your name Kyle Ferguson ..... possible role R&D
- Your name Deborah Gravenszijn ..... possible role Consumer/athlete user .....
- Your name Asuncion Martinez ..... possible role RTD / validation
- Your name Mercedes Sanchis ..... possible role RTD

7. Remarks: bring'm on!!

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